Arduino

PART 1

Teaching Circuits to Enhance Curriculum



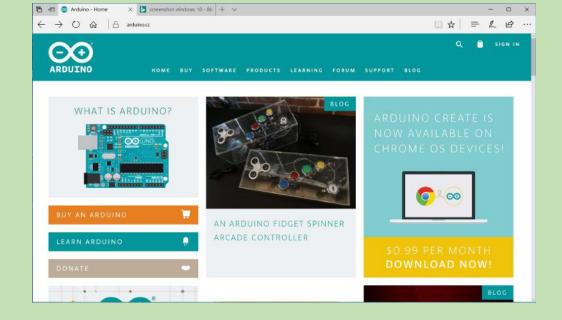
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Arduino: Teaching Circuits to Enhance Curriculum



While you are waiting:

1. Download the Arduino Software (arduino.cc)



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2. Follow me! (I'm in a followers race with @frc2056)

Grade 6 Expectations

Overall Expectations:

- 1. evaluate the impact of the use of electricity on both the way we live and the environment;
- 2. investigate the characteristics of static and current electricity, and construct simple circuits;
- 3. demonstrate an understanding of the principles of electrical energy and its transformation into and from other forms of energy.

Grade 6 Expectations

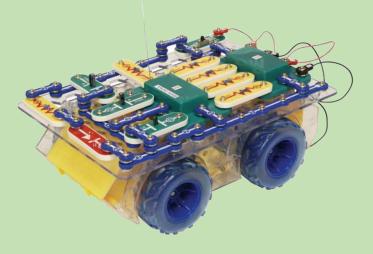
Specific Expectations:

- Design and build series and parallel circuits, draw labelled diagrams identifying the components used in each, and describe the role of each component in the circuit
- Use technological problem-solving skills to design, build, and test a device that transforms electrical energy into another form of energy (e.g., a device that makes a sound, that moves, that lights up)
- Explain the functions of the components of a simple electrical circuit (e.g., a battery is the power source; a length of wire is the conductor that carries the electrical current to the load; a light bulb or motor is the load)

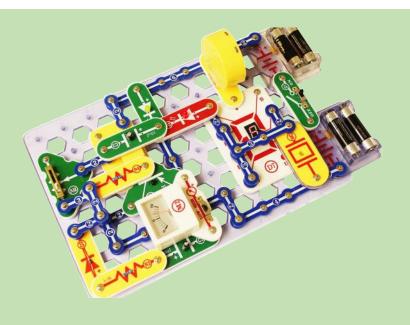
Basic Principles of Electricity

- An electrical circuit is a circular system (+ to -)
- Power must flow through a circuit before returning to the power source
- You can interact and control a circuit by adding inputs and outputs

Amazing Tools for Circuits









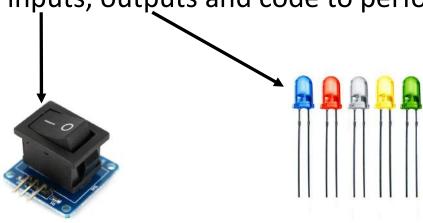
Snap Circuits

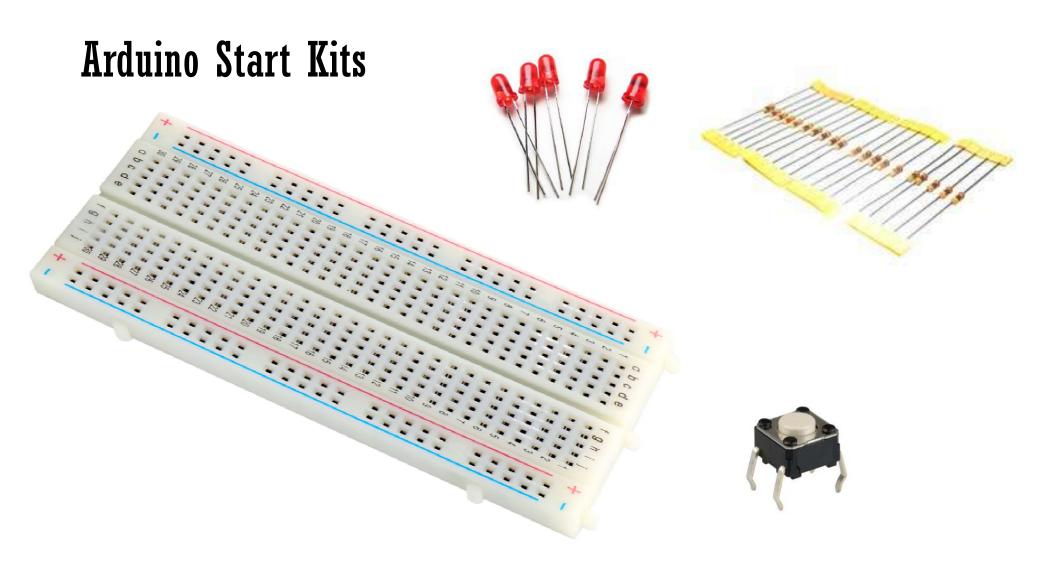


What is Arduino?

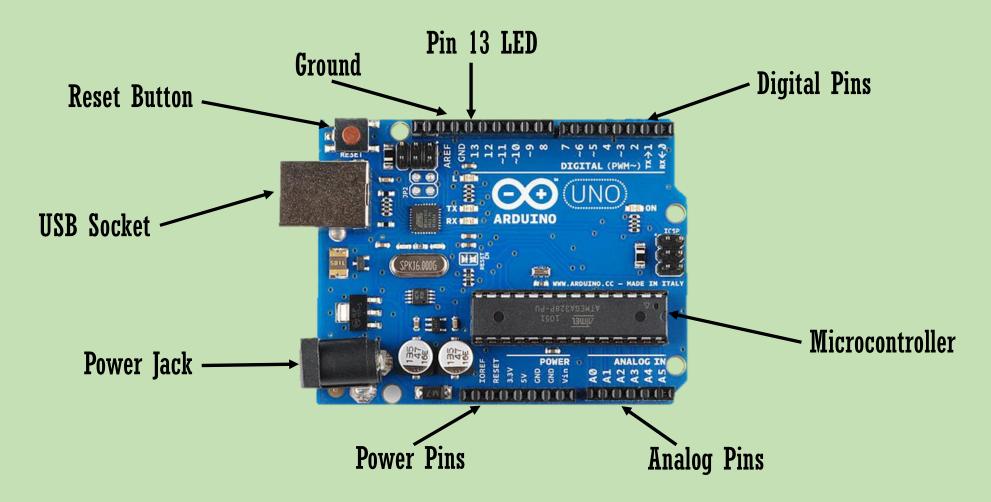
- A printed circuit board (PCB) that has a microcontroller chip
- A microcontroller is a small computer within a computer chip or circuit that can be programmed

- Arduino requires inputs, outputs and code to perform functions

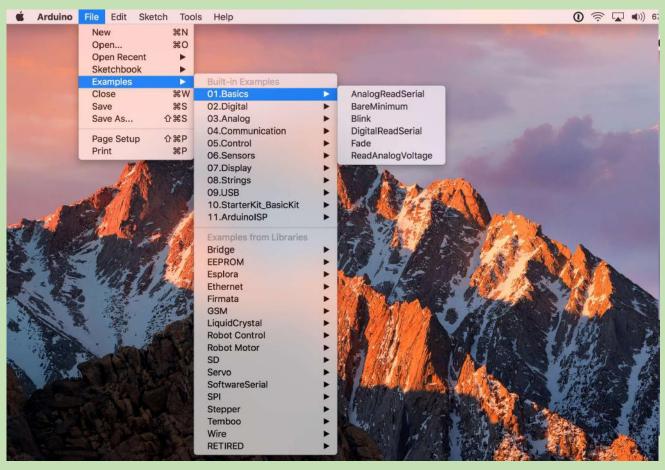




Parts of the Arduino Uno

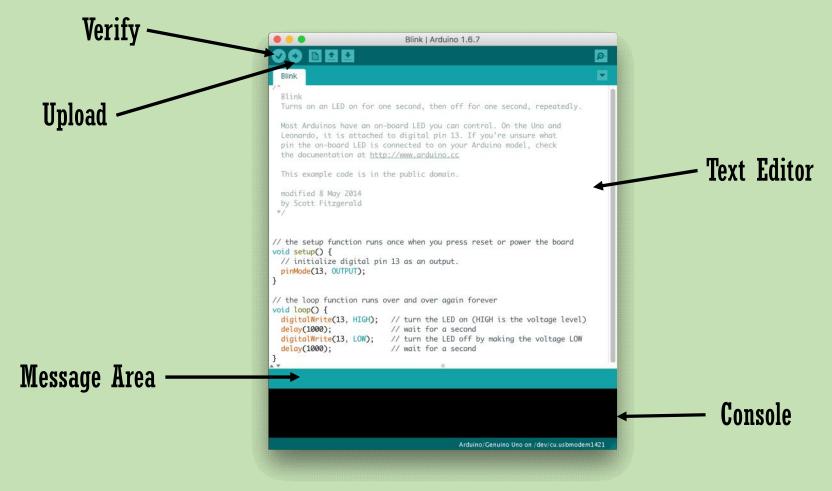


Our First Project — "Blink"



- Select the correct Arduino Board
- Find the connected port
- Find the project "Blink"

Our First Project — "Blink"

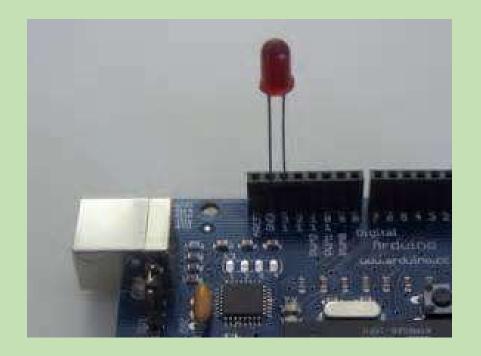


Our First Project — "Blink"

```
Comments
Sets the mode
                         // the setup function runs once when you press reset or power the board
                         void setup() {
of pin 13
                           // initialize digital pin 13 as an output.
                           pinMode(13, OUTPUT);
  Runs and
                         // the loop function runs over and over again forever
                         void loop() {
  Repeats loop
                           digitalWrite(13, HIGH); // turn the LED on (HIGH is the voltage level)
                           delay(1000);
                                                    // wait for a second
                             gitalWrite(13, LOW);
                                                    // turn the LED off by making the voltage LOW
                           delay(1000);
                                                    // wait for a second
 Sends digital value
                                         Pauses on/off
 to pin 13
                                                                         Comments
```

Our First Project — "Blink" Extensions

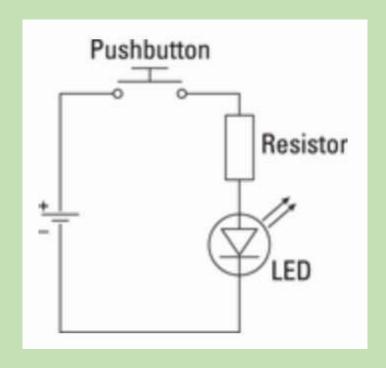
• Insert an LED light into pin 13 and ground

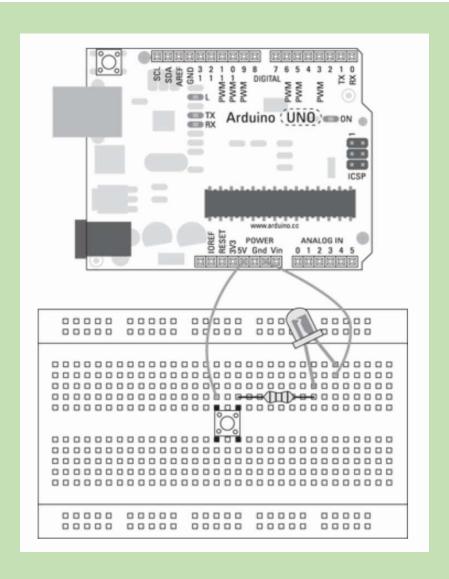


Our First Project — "Blink" Extensions

Alter sketch so that blinking pattern changes

Circuit and Arduino Diagrams





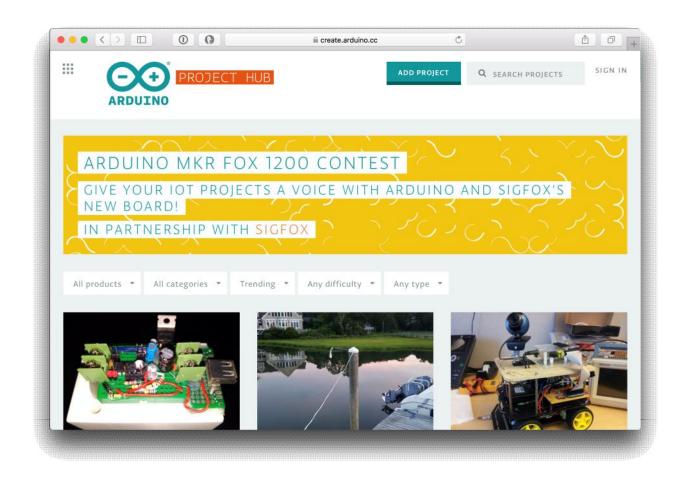
Extensions of Arduino

"Arduinos are used in many of the engineering courses in Secondary such as TEJ2/3/4. They are perfect for interfacing and programming in those courses. They are widely used in the HWDSB and elsewhere. They may be used in science and physics as well."

~ Mr. Hunter

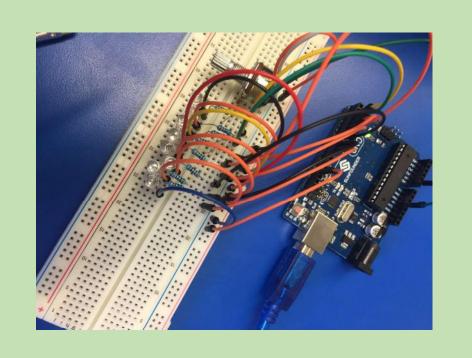


Arduino Website / Education Section



Student Testimony

"Arduino is challenging, but you learn so much after each sketch. Who else knows what PWM is?"



- Taylor

"Without Arduino and Snap Circuits, Learning about this stuff would be so boring. It means a lot to be able to build projects. My dad bought me a starter kit at home. I think I am happy - Morgan about that."

"I'm pretty good at setting up the circuit without making mistakes. Mr. Ciardelli usually asks me questions and I am getting better at answering them."

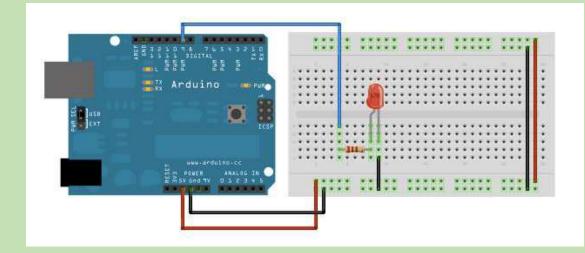
Choose Your Own Adventure

- Explore Snap Circuits
- Start a new Arduino project Controlling an LED with PWM
- Question & Answers



Our Next Project — "Fade"

 Fade uses Pulse-Width Modulation (PWM) to control the luminance of the light



```
Fade | Arduino 1.6.7
  Fade
                      // the PWM pin the LED is attached to
int led = 9;
int brightness = 0;
                      // how bright the LED is
int fadeAmount = 5;
                      // how many points to fade the LED by
// the setup routine runs once when you press reset:
void setup() {
 // declare pin 9 to be an output:
 pinMode(led, OUTPUT);
// the loop routine runs over and over again forever:
void loop() {
 // set the brightness of pin 9:
 analogWrite(led, brightness);
 // change the brightness for next time through the loop:
 brightness = brightness + fadeAmount;
 // reverse the direction of the fading at the ends of the fade:
 if (brightness == 0 || brightness == 255) {
    fadeAmount = -fadeAmount;
```